**FICHA DE PERSONAGEM**

**s**

**IMAGEM DO PERSONAGEM**

|  |  |  |  |
| --- | --- | --- | --- |
| **Nome do Personagem:** | | | **JOGADOR:** |
| **Local de Nascimento:** | | | **Ocupação:** |
| **Data de Nascimento: / /** | **(** | **)** | **Idade Aparente: anos** |
| **Cor da Pele:** | **Altura: m** | | **Peso: kg** |
| **Cabelos:** | | | **Olhos:** |
| **Detalhes físicos:** | | | |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Atributo** | **Valor Original** | **Valor Racial** | **Valor Bônus** | **Evolução** | **Valor Final** | **Valor de Teste** | |  |
| **FR** |  |  |  |  |  |  | **%** |  |
| **CON** |  |  |  |  |  |  | **%** |
| **DEX** |  |  |  |  |  |  | **%** |
| **AGI** |  |  |  |  |  |  | **%** |
| **INT** |  |  |  |  |  |  | **%** |
| **WILL** |  |  |  |  |  |  | **%** |
| **PER** |  |  |  |  |  |  | **%** |
| **CAR** |  |  |  |  |  |  | **%** |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Aparência** |  | **Sorte** |  | **PVs** |  | **PAs** |
|  |  | % |  |  |  |

|  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **B.F** |  | **Fadiga** |  | **Velocidade**  **máxima:** |  | **quadrados** |  | **Metros** |
| + |  |  |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **IP Cinético** | **IP Contundente** | **IP Balístico** | **IP Cortante** | **IP Destrutivo** | **Outros tipos** |
|  |  |  |  |  |  |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **Nível:** |  | **Pontos de Experiência:** |  | **Pontos para próximo nível:** |  |

|  |  |
| --- | --- |
| **Pontos de Energia:** |  |

|  |  |  |  |
| --- | --- | --- | --- |
| **Aprimoramentos** | **Valor** | **Aprimoramentos** | **Valor** |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |
|  |  |  |  |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Histórico** | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
|  | | | | | | |
| **Perícias** | **ESP** | **Valor do Atributo** | **Inicial** | **Atual** | **% normal** | **% crítico** |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Arma ou poder** | **Tipo** | **Alcance** | **CDT** | **Carga** | **Detalhes** | **Dano** |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |
|  |  |  |  |  |  |  |

|  |
| --- |
| **Equipamentos ou anotações** |
|  |
|  |
|  |
|  |
|  |
|  |
|  |